



Owned and Operated by:



Run Order: FootBrake, No Box, Box, Sportsman, Junior, Teen

Wednesday – Sept 30

Early Arrival Parking

4 pm - 9 pm

Thursday – October 1

Gates Open & Parking

9 am - 11 pm

Registration

10 am - 11 pm

Test & Tune

1 pm - 7 pm

Race Of Champions TT (1) & Eliminations

7 pm

Team Captain Race

7:30 pm

Pit Vehicle Race if time permits

Friday – October 2

Gates Open

8:30 am - 11 pm

Registration

9 am - 11 pm

Time Run (1)

10 am

Gamblers Races

Following Time Run

Pit Vehicle Race if time permits

Saturday – October 3 – No Time Runs

Gates Open

8:30 am - 11 pm

Registration

9 am - 11 am

Team Pictures

9 am

Main Event Eliminations

10 am

Sunday - October 4 –

Used only if necessary to finish the main event

SCHEDULE SUBJECT TO CHANGE.

In case of weather delay, event will be completed on first available day.

Radio Station 102.9 | VP Fuel | Track Phone: 803-597-2236

TRACK CODES

Shadyside Dragway	S
Greer Dragway	G
Farmington Dragway	F
Pageland Dragway	P
Mooreville Dragway	M
Ware Shoals Dragway	W
South Carolina Motorplex	X
Cherokee Dragway	C
Wilkesboro Motorsports Park	B

ENTRY FEES: No refunds if days are rained out

Test & Tune	\$40
Main Event Car & Driver (all classes)	\$80
Teen Racing	FREE

Crew/Adult (Event)	\$50	No one-day admission until Saturday
Crew/Adult (Saturday)	\$25	
Child (12 & Under)	FREE	

Race Of Champions Optional \$50 Buy In (100% payback) & ROC Trophy

FRIDAY GAMBLERS

Box & Footbrake/No Box	\$80	(1st round buyback - \$40)
Sportsman & Junior	\$50	(1st round buyback - \$20)
Teen	\$20	(1st round buyback - \$10)

MAIN EVENT CLASSES:

BOX: (0 – 9.00)

FOOTBRAKE: (All Run) dragsters & center steer altered prohibited

NO BOX: (All Run) dragsters & center steer altered prohibited

SPORTSMAN: 7.40 & slower. Full bodied entries only

JUNIORS: (All Run) Must dial to the license level

TEEN RACING: (9.00 & Slower) Per the IHRA Rulebook

PURSES & PAYOUT: South Carolina Motorplex will not be involved in any split of monies.

GAMBLERS RACES (weather permitting) No double entries in same class (see Racer Information below).

FRIDAY (ALL CLASSES) Purse will be 70% of entry fee. Weather & time permitting there will be a first round only buyback.

- Paid to Win, R/U, Semi & Qtr
- Purse paid to actual number of entries remaining in each position and does not roll over due to an odd number of cars

MAIN EVENT CLASSES: IHRA Iron Man to all main event champions

BOX

Winner	\$5,000
Runner Up	\$1,000
Semi Finalists	\$500
Qtr	\$300
Eighths	\$100

FOOT BRAKE

Winner	\$5,000
Runner Up	\$1,000
Semi Finalists	\$500
Qtr	\$300
Eighths	\$100

NO BOX

The final car will be placed in Foot Brake for the remainder of competition

4th Round \$100 plus \$25 for any additional rounds

SPORTSMAN

Winner	\$1,000
Runner Up	\$500
Semi Finalists	\$300
Qtr	\$200

JR. DRAGSTER

Winner	\$1,000
Runner Up	\$500
Semi Finalists	\$300
Qtr	\$100

TEEN

Winner	Award
Runner Up	Award

TEAM INFORMATION:

- TRACK: will be responsible for collecting and paying to South Carolina Motorplex the car & driver entry fees for their team (in cash). This must be done on or before October 3rd, 2026.
- TEAMS: 40 roster spots may be divided among all contested classes in whatever manner the track determines. Additionally, tracks may bring 1 Teen Racing entry. No alternates. TEEN RACERS: Main event round wins will not count towards overall team points.
- DRIVER ELIGIBILITY: Must be entered in track points and have run at least 3 points races or 50% of available points races. Tracks may be asked to prove eligibility.
- TEAM CAPTAIN: Each track will provide a track owner/operator or manager to serve as Team Captain for their team. Team Captain needs to be present at the opening of Racer Registration on Thursday.
- TEAM CAPTAIN RACE: Will be open to track owners, operators or track workers not on the roster only. No substitutions. They are limited to non-competition street legal vehicles only. No electronics of any kind will be allowed. 1 point will be awarded for each entry that stages first round.
- RACE OF CHAMPIONS: Each team will designate a track champion for each class on their roster (including TEEN). This special race will not have any team points attached to it. Optional buy in with 100% payback winner take all and ROC Trophy.
- PARKING: All team spots will be assigned. Track Operator or team captain must be on the grounds on opening day to park their team. Your team WILL NOT be allowed to park without a team captain present.
- TECH INSPECTION: Is the responsibility of each track prior to the event for racers on a team roster. The track operator will then issue a track signed tech card to the participating racer. Random inspection will be performed at the event.
- TEAM CHAMPIONSHIP: Will be determined by a points system with one (1) point being awarded to the winner of each round. In the case of a tie, the tied teams will each choose a participant in the BOX class to runoff to determine the winning team.

RACER INFORMATION:

- No racer may enter any races without being on a team roster.
- No racer may represent more than one track and may not change teams once on a roster.
- Two racers may not drive the same vehicle
- Racers may not drive 2 entries in the same class.
- A racer may enter a max of 2 classes in the main event with the same vehicle (must be listed on roster for both classes) or bonus races provided the car meets the criteria for both classes.
- Box must be removed in classes where it's not allowed.

EVENT REGULATIONS:

LICENSING - Each participant must be a license holder for the ET in which they run.

PIT VEHICLES – A race car permanent number must be displayed on all such vehicles. No Joy Riding Permitted. All drivers must have a valid state driver's license. Track operators will be responsible for enforcing this rule. Violators may lose team points for violation. Track operators will share responsibility. Curfew is one hour after race completion or Midnight.

RACE PROCEDURE AND RULES – All IHRA safety rules will be in effect.

TIME TRIALS - Will only be run on Friday and will be run in sessions and by class. Racers should not come to the staging lanes until their class is called. Large classes may be split.

TRACK CODE & PERMANENT NUMBERS –Each participant must have a track code and a number properly displayed.

WRIST BANDS – Team members, alternates, team captains, track employees and crew members must wear the gate entry wristband at all times throughout the weekend.

CLASS RULES:

ELECTRONICS - Note: The penalty for “intentional non-compliance” will result in a five (5)-point reduction for the team, and a one (1) year suspension from all competition for the racer.

All Classes - Stutter boxes, timed down track throttle stops, and wheel pickup sensing devices are prohibited.

- **BOX** - Delay boxes, trans brakes, two steps, playback tachs and air throttles used as launch control devices are allowed. Factory (OEM) installed computers will be permitted. Laptop computers are not allowed while in competition.
- **FOOTBRAKE** – Electronics, delay boxes, timers on nitrous systems, and trans brakes are prohibited and not allowed on the car. Air or electric shifters are allowed. Clutch operated cars are allowed to run two steps. Shift lights and single stage line locks on non-drive wheels are allowed.
- **NO BOX** – No Electronics. The use of Delay Boxes and starting line enhancers is prohibited. Electric and or pneumatic shifters are allowed. Single stage line locks, two steps and trans brakes are permitted.
- **SPORTSMAN (7.40 & Slower, Door Cars Only)**: Delay boxes, air throttles, starting line enhancers, trans brakes, two steps, buttons on the steering wheel and nitrous are prohibited. Slicks, headers and line locks in the burnout process only permitted. Throttle must be manually operated by the driver's foot. Electronics, pneumatics, hydraulics or any other device may in no way affect the throttle operation. A fixed stop under carburetor or gas pedal is permitted. Automated shifters are prohibited unless OEM.

RACE PROCEDURES:

AUTOSTART: IHRA Auto Start settings per the rulebook will be used.

BUYBACKS (Gamblers Races): Buybacks in the gambler's races are 1st round only. Gambler's racers will buyback into the second round of the race.

BYE RUNS: Friday Gamblers random for first round. Main event 1st round will be the winner of the Friday gamblers race (or random if not completed). After Rd 1, the best reaction time will determine the bye. In the case of a tie, the racer who runs closer to their dial in (excluding a breakout) will receive the bye. If a tie still exists, the first to accomplish. A racer is eligible to be selected each round for a bye until used. Once a racer makes a bye, they are not eligible to be selected until everyone else in the class has made a bye run. A new bye is selected every round there are no carry overs. This takes precedent over the team rule. Note: If the racer selected for a bye is mistakenly missed and runs in competition, the run will stand. The bye run will receive lane choice if paired.

CHRISTMAS TREE: The tree will be separated with a blinder. LED bulbs will be used with cones. Crosstalk will be used in BOX and may not be turned off.

COURTESY STAGING: Mandatory. A car that accidentally lights both bulbs will be allowed to back up and re-stage if time allows. If the autostart system activates the tree and the entry is not re-staged the entry may be eliminated.

DEEP STAGING: Deep staging is allowed in Footbrake/No Box, Sportsman and Junior classes only. "DEEP" must be marked on all 4 sides. Courtesy staging rule is in effect with the exception of a race in which there is a car marked DEEP. DEEP staging is allowed but not guaranteed.

GAMBLER'S RACES: If a gamblers race is not completed on the scheduled day, the event will be split based on actual round car counts. Track operators may compete in a race vehicle in the gamblers race.

LANE CHOICE: Racers should pull into the designated lane they wish. If all remaining racers want the same lane, a race official will determine lane choice using playing cards

TEAM MEMBER vs. TEAM MEMBER: Racers from the same team will not run each other, even in a run-off situation, unless they are the only ones left in competition. It is the tracks responsibility to help assure that racers from the same team do not run each other. Racers are responsible for NOT coming to the lanes together. If racers from the same team running each other should become the only alternative, the cars will run each other and the runs will stand. Note: the only exception to this is in a bye run situation.

WEATHER: If weather delays the main event, it will be completed on Sunday.